# Aperiodic Substitution Tilings

#### Charles Starling

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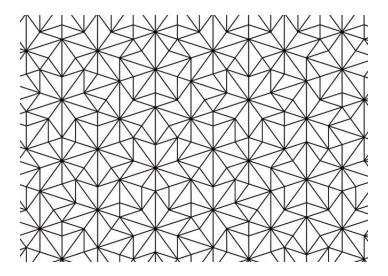
- We study tilings of  $\mathbb{R}^2$  which are aperiodic, but not completely random.
- Tiling  $T \longrightarrow$  topological space  $\Omega_T$
- Elements of  $\Omega_T$  are tilings, and  $\mathbb{R}^2$  acts by translating them.
- Compute  $\Omega_{\mathcal{T}}$  for some periodic examples, use this to describe it in aperiodic cases.
- C\*-algebra of a tiling and invariants.

# Tilings

#### Definition

A tiling T of  $\mathbb{R}^2$  is a countable set  $T = \{t_1, t_2, ...\}$  of subsets of  $\mathbb{R}^2$ , called tiles such that

- Each tile is homeomorphic to the closed ball (they are usually polygons),
- $t_i \cap t_j$  has empty interior whenever  $i \neq j$ , and
- $\cup_{i=1}^{\infty} t_i = \mathbb{R}^2$ .
- A **patch** is a finite subset of *T*. The **support** of a patch is the union of its tiles.
- If T is a tiling,  $x \in \mathbb{R}^2$ , T + x is the tiling formed by translating every tile in T by x.
- T is aperiodic if  $T + x \neq T$  for all  $x \in \mathbb{R}^2 \setminus \{0\}$ .



Frequently we have a finite number of "tile types".

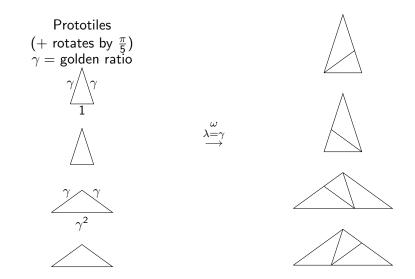
 $\mathcal{P} = \{p_1, p_2, \dots, p_N\} \text{ is called a set of$ **prototiles**for T if $<math>t \in T \implies t = p + x$  for some  $p \in \mathcal{P}$  and  $x \in \mathbb{R}^2$ .

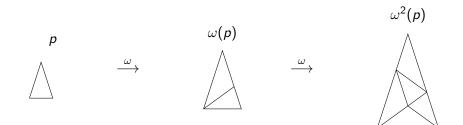
#### Definition

A substitution rule on a set of prototiles  $\ensuremath{\mathcal{P}}$  consists of

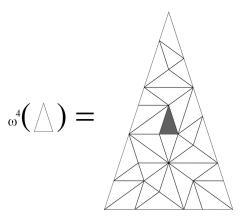
- A scaling constant  $\lambda > 1$
- A rule  $\omega$  such that, for each  $p \in \mathcal{P}$ ,  $\omega(p)$  is a patch whose support is  $\lambda p$  and whose tiles are translates of members of  $\mathcal{P}$ .

ω can be applied to patches and tilings by applying it to each tile.
ω can be iterated, since ω(p) is a patch.





# Producing a Tiling from a Substitution Rule



$$p\subset \omega^4(p)\subset \omega^8(p)$$
 $\omega^{4n}(p)\subset \omega^{4(n+1)}(p)$ Then

$$T = \bigcup_{n=1}^{\infty} \omega^{4n}(p)$$

is a tiling.

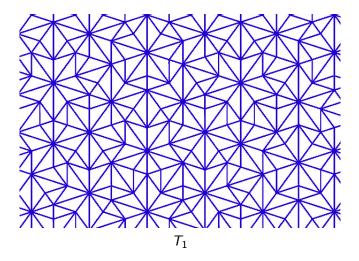
#### The Tiling Metric

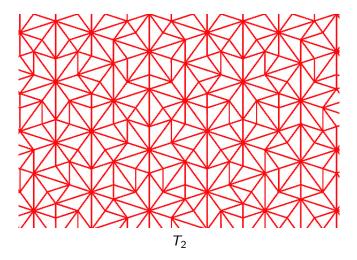
The distance between two tilings T and T' is less than  $\varepsilon$  if T and T' agree on a ball of radius  $\frac{1}{\varepsilon}$  up to a small translation of at most  $\varepsilon$ . The distance d(T, T') is then defined as the inf of all these  $\varepsilon$  (or 1 if no such  $\varepsilon$  exists).

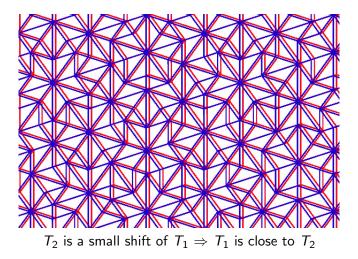
There are essentially two ways that T and T' can be close:

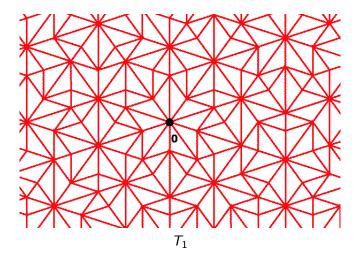
- T' = T + x for some  $|x| < \varepsilon$ .
- **2** T' agrees with T exactly on a large ball around the origin, then disagrees elsewhere.

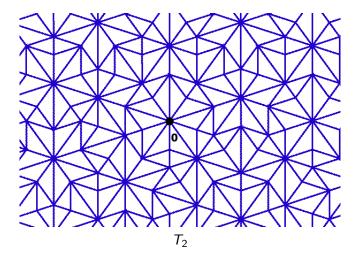
In most cases, 1 looks like a disc while 2 looks like a Cantor set (ie, totally disconnected, compact, no isolated points).

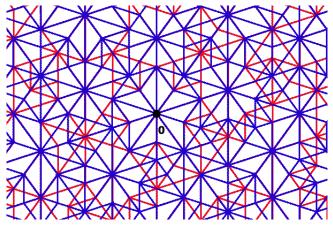




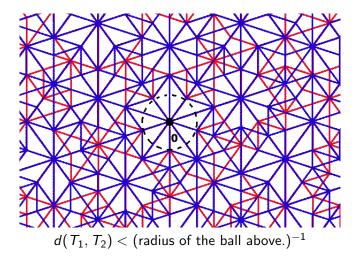








 $T_1$  and  $T_2$  agree around the origin, disagree elsewhere.



#### Definition

The **tiling space** associated with a tiling T, denoted  $\Omega_T$ , is the completion of  $T + \mathbb{R}^2 = \{T + x \mid x \in \mathbb{R}^2\}$  in the tiling metric. This is also called the **continuous hull** of T.

It's not obvious, but the elements of  $\Omega_{\mathcal{T}}$  are tilings.

 $\Omega_T$  is the set of all tilings T' such that every patch in T' appears somewhere in T.

### Definition

A tiling T is said to have **Finite Local Complexity** (FLC) if for every r > 0, the number of different patches (up to translation) of diameter r in T is finite .

This is always satisfied if the prototiles are polygons and meet full-edge to full-edge. If T has FLC, then  $\Omega_T$  is compact.

#### Definition

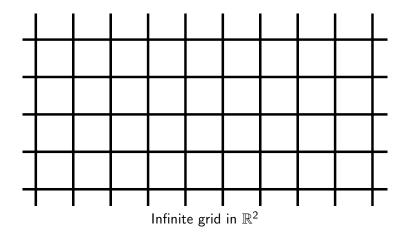
A substitution rule  $\omega$  is said to be **primitive** if there exists some *n* such that such that  $\omega^n(p_i)$  contains a copy of  $p_j$  for every  $p_i, p_j \in \mathcal{P}$ .

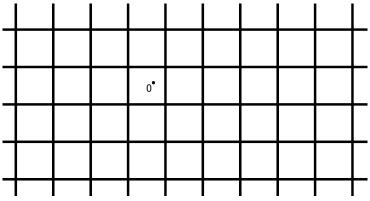
If T is formed by a primitive substitution rule, and  $T' \in \Omega_T$ , then  $\Omega_{T'} = \Omega_T$ .

 ${\cal T},\,{\cal T}'$  both come from same primitive  $\omega\implies \Omega_{{\cal T}}=\Omega_{{\cal T}'}$ 

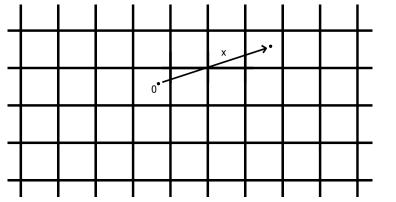
Replace  $\Omega_T \to \Omega$ .

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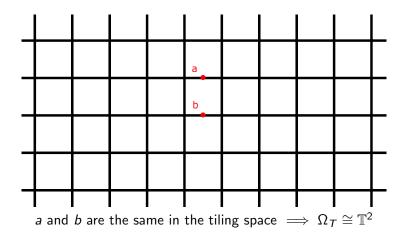




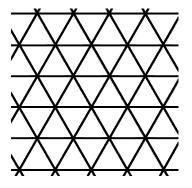
Placement of the origin in any square determines the tiling.



Placement of the origin in any square determines the tiling. T = T - x

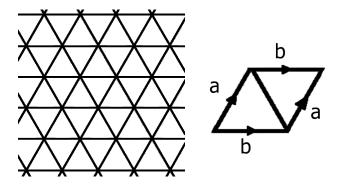


## Example: Equilateral Triangles

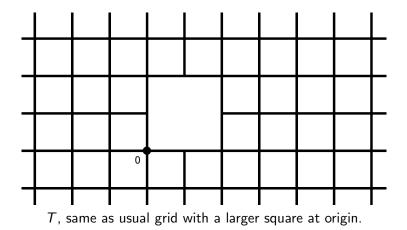


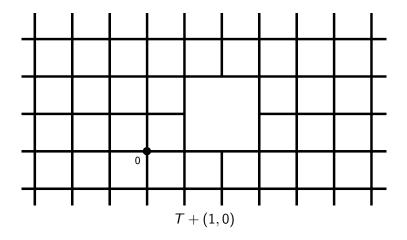
Infinite tiling of the plane with equilateral triangles.

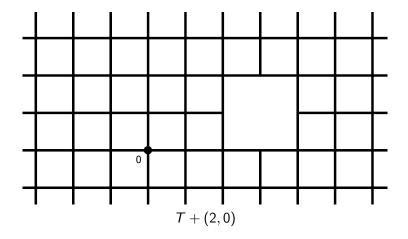
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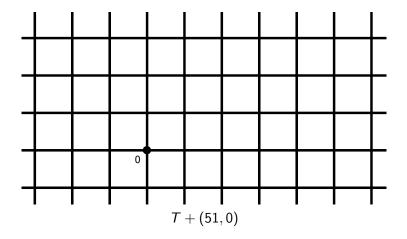


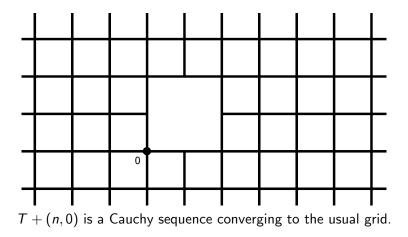
Space of "origin placements"  $\Omega_{\mathcal{T}}\cong \mathbb{T}^2$ 







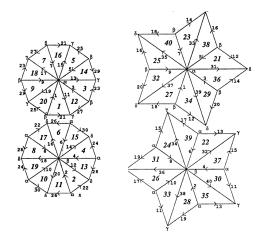




For periodic tilings, we made  $\Omega_T$  by building a space out of the prototiles. We "glued them together" along their edges if those edges could touch in the tiling.

Idea: do this for aperiodic tilings  $\rightarrow$  obtain a CW-complex  $\Gamma,$  but not  $\Omega_{\mathcal{T}}.$ 

# Approximating the tiling space



The CW complex  $\Gamma$  for the Penrose tiling.

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Idea: do this for aperiodic tilings  $\rightarrow$  obtain a CW-complex  $\Gamma$ , but not  $\Omega_T$ .

Anderson, Putnam (1996) -  $\omega$  induces a homeomorphism  $\gamma$  on  $\Gamma,$  and if we form the inverse limit

$$\Omega_0 = \lim_{\leftarrow} \Gamma = \{ (x_i)_{i \in \mathbb{N}} \mid x_i \in \Gamma \forall i, x_i = \gamma(x_{i+1}) \}$$

Then if T satisfies another condition (called **forcing the border**),

$$\Omega_0 \cong \Omega$$

Recall two ways that T and T' can be close:

- $T' = T + x \text{ for some } |x| < \varepsilon.$
- T' agrees with T exactly on a large ball around the origin, then disagrees elsewhere.

In the case our periodic examples, neighbourhoods consist of the first way only. The second way is much more interesting!

For this reason we assume finite local complexity, a primitive substitution rule, and that every tiling in  $\Omega$  is aperiodic.

We produce a subspace of  $\Omega$  to essentially make the first way vanish.

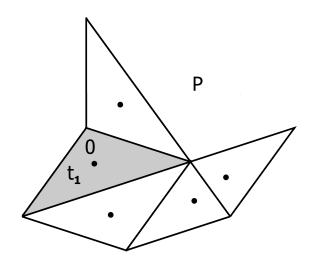
We replace each prototile  $p \in \mathcal{P} \longrightarrow (p, x(p))$ , where  $x(p) \in$  the interior of p. The point x(p) is called the **puncture** of p. If  $t \in T$ , then t = p + y for some y and so we define x(t) = x(p) + y.

Define  $\Omega_{punc} \subset \Omega$  as the set of all tilings  $T \in \Omega$  such that the origin is on a puncture of a tile in T, ie, x(t) = 0 for some  $t \in T$ .  $\Omega_{punc}$  is called the **discrete tiling space** or **discrete hull**.

 $\Omega_{punc}$  is homeomorphic to a Cantor set (ie it is totally disconnected, compact, and has no isolated points).

Its topology is generated by clopen sets of the following form: if P is a patch and  $t \in P$ , then let

$$U(P,t) = \{T \in \Omega_{punc} \mid 0 \in t \in P \subset T\}$$



If T looks like this around the origin  $0 \in \mathbb{R}^2$ , then  $T \in U(P, t_1)$ .

Let  $\mathcal{R}_{punc} = \{(T, T + x) \mid T, T + x \in \Omega_{punc}\}$ . Then  $\mathcal{R}_{punc}$  is an equivalence relation. Topology from  $\Omega_{punc} \times \mathbb{R}^2$ .

 $C_c(\mathcal{R}_{punc})$  - the complex-valued compactly supported continuous functions on  $\mathcal{R}_{punc}$ .

For  $f, g \in C_c(\mathcal{R}_{punc})$ , the convolution product and involution are

$$f * g(T, T') = \sum_{T'' \in [T]} f(T, T'')g(T'', T')$$

$$f^*(T,T')=\overline{f(T',T)}$$

 $C_c(\mathcal{R}_{punc})$  is a \*-algebra, and when completed in a suitable norm becomes a C\*-algebra,  $C^*(\mathcal{R}_{punc})$ .

**K-theory** is an important invariant for C\*-algebras.  $K_0(A)$  records the structure of the projections in A up to a generalized notion of dimension.

Anderson, Putnam (1996) - the K-theory of  $C^*(\mathcal{R}_{punc})$  is isomorphic to the cohomology of  $\Omega$ .

$$K_0(C^*(\mathcal{R}_{punc})) \cong \check{H}^0(\Omega) \oplus \check{H}^2(\Omega)$$

This is great news!

- Cohomology is well-behaved with respect to inverse limits.
- Cohomology of  $\Gamma$  is easy to compute.

Penrose:  $K_0(C^*(\mathcal{R}_{punc})) \cong \mathbb{Z} \oplus \mathbb{Z}^8$ .